



# Dangerous Dog Registration



*Office use only*

Incident no. \_\_\_\_\_ Date of registration \_\_\_\_\_  
License no. \_\_\_\_\_ Tag no. \_\_\_\_\_

### Registration Fee:

Initial Registration = \$250.00  
Annual Renewal = \$150.00

## Section 1: Applicant

Applicant's name \_\_\_\_\_ Date of birth \_\_\_\_\_  
*First Middle Last*

Address \_\_\_\_\_  
*Street City State Zip*

Phone \_\_\_\_\_ Alternate phone \_\_\_\_\_ Email \_\_\_\_\_

## Section 2: Dog

Dog's name \_\_\_\_\_ Breed \_\_\_\_\_

Color \_\_\_\_\_ Date of birth \_\_\_\_\_

Does this dog have a microchip implanted?  Yes  No

If Yes: Microchip \_\_\_\_\_ Serial # /  
Manufacturer \_\_\_\_\_ Identification # \_\_\_\_\_

## Section 3: Household members

*List members of household other than owner below.*

Name \_\_\_\_\_ Date of birth \_\_\_\_\_  
*First Middle Last*

Name \_\_\_\_\_ Date of birth \_\_\_\_\_  
*First Middle Last*

Name \_\_\_\_\_ Date of birth \_\_\_\_\_  
*First Middle Last*

Name \_\_\_\_\_ Date of birth \_\_\_\_\_  
*First Middle Last*

Name \_\_\_\_\_ Date of birth \_\_\_\_\_  
*First Middle Last*

## Section 4: Acknowledgment

I have received from the City of Prior Lake a copy of the Prior Lake City Code pertaining to dangerous dog registration and will familiarize myself with the provisions contained within. I declare that the information I have provided on this application is truthful and I understand that falsification of answers on this application will result in denial of the application. I authorize the City of Prior Lake to investigate and make whatever inquiries that are necessary to verify the information provided.

\_\_\_\_\_  
**Signature of Dog Owner**

\_\_\_\_\_  
**Date**

Return the registration form and payment by mail or in person to the City Clerk at Prior Lake City Hall. Checks must be payable to the City of Prior Lake.

**Mail to:** City of Prior Lake  
City Clerk  
4646 Dakota St Se  
Prior Lake, MN 55372

**Contact:** City Clerk Heidi Simon  
Phone: 952-447-9805  
Email: hsimon@priorlakemn.gov